**Adventure Pedagogy**

Is performed in all groups after already planned programs (they are saved in the archive of the dormitory), outside the dormitory, in the nature and in the different ambiences. It lasts five days.

The goals are:

To experience direct success through their own activities

To achieve borderline situations

Contribution to the development of the personality

To enjoy adventures in contrast with adventures from second hand

To build-up self-esteem and self-confidence with positive solving of problems

To accept conflicts as normal interpersonal situations, a chance for direct learning and learning on examples, to experience group feeling, identity of a group, to build up the feeling of their self-value.